Jefferson County Little League (JCLL) Second Season (Fall Ball) Rules and Guidelines

Overview

Please remember that the Second Season (Fall Ball) is strictly for training and development and not geared towards winning. What we are trying to accomplish with this league is to build skill levels and improve each player's overall ability and knowledge of the game. Sportsmanship and discipline both on and off the field are expected and must be practiced. The object of this league is to play and teach as much baseball as possible to prepare for next spring. Please keep these thoughts in mind when dealing with each player, each parent and each opposing team. Let's make this season the best one yet. Good luck, be safe and have fun!

Rules and Guidelines

1. Divisions for Second Season will be as follows:

Rookie Division (ages 4-6) Minor Division (ages 6-8) Major Division (ages 8-11) Junior Division (ages 12-13)

Ages will be based on Little League Age Chart.

- 2. Every player on a team roster will participate in each game for a minimum of nine (9) defensive outs and bat at least one (1) time. To accomplish this, players should not sit on the bench for more than one (1) inning at a time. If a player is on the bench this inning, he/she should play the field the next inning. In a four (4) inning game, players must play at least six (6) defensive outs.
- 3. Batting order will be by a rotation basis. All players on the team roster will bat before returning to the top of the batting order. Special pinch runners may not be used in Second Season as all players are in the batting order at all times.
- 4. There will be a five (5)-run per inning limit.
- 5. Pitchers in the Major and Minor Divisions may pitch no more than six (6) outs or 40 pitches per game, whichever comes first. In the Junior Division, pitchers may pitch no more than nine (9) outs or 60 pitches per game, whichever comes first.

Rest for pitchers will follow regular season rules:

1-20 pitches: No rest required;

21-35 pitches: One (1) day of rest required; 36-50 pitches: Two (2) days of rest required; 51 or more pitches**: Three (3) days of rest required.

^{**}If a pitcher reaches his maximum pitch count in the middle of the batter, he/she may finish the batter but must observe the required rest for whatever the final pitch total is.

- 6. Rookie Division may use a fourth outfielder. This is not an extra infielder. Outfielders must be at least 25 feet behind the bases.
- 7. Base on balls should not be issued in Rookie Division. Three (3) strikes or five (5) total pitches will be considered an out. A foul ball cannot be counted as the last pitch.
- 8. No inning should begin after 8:30 p.m. on a school night in Major, Minor or Rookie Divisions, or after 9:00 p.m. in Junior Division. Six (6) innings should be played in all divisions (seven for Junior Division) when possible. An inning begins the moment the third out of the previous inning is made.
- 9. Defensive coaches may be used in Rookie Division. Coaches are allowed to stand in the field to help with instruction. Teams in Rookie Division would be allowed four (4) adults in the dugout to accommodate this.
- 10. No player may play a single position more than twice in a game in Rookie or Minor Divisions. It is highly encouraged that all players be given an opportunity to play infield and outfield at least once during the game.
- 11. Stealing bases is not permitted in Rookie Division. Bunting is not permitted in the Rookie Division and the infield fly rule will not be enforced in Rookie Division. The child pitcher must remain in the pitching circle until the ball crosses the plate.
- 12. A team not having enough ball players should first try to borrow the needed player(s) from their opponent, not from another team not involved in the game. Players that are borrowed should not pitch.
- 13. The Major Division will play drop 3rd strike and infield fly.